

DinoGenics FAQ Version 1

Corrupted Venues / Corrupted T-Rex

Question: *What are these components and how are they used?*

Answer: The Corrupted Venues add-in consists of 5 Corrupted T-Rex tokens, Breaking News Card #21, and 5 Corrupted T-Rex DNA cards. Kickstarter backers also had the option to purchase wooden meeple versions of the Corrupted T-Rex tokens. The Corrupted T-Rex tokens are used primarily with the single player scenario titled, "Corrupted Venues."

Breaking News Card #21: This card is an optional add-in event for use with the standard 2-5 player game. This breaking news card is recommended for players after they are experienced with the standard game and want a more challenging or chaotic experience.

Corrupted T-Rex DNA cards: The Corrupted T-Rex DNA cards are intended as reference cards and should not be shuffled into the standard DNA deck.

Question: *How many dice does a Corrupted T-Rex roll during a rampage check?*

Answer: All dinosaurs except the normal T-Rex roll one die during a rampage check.

Game Seasons

Question: *How many seasons are in the game? What is the difference between the Pre-Season and a normal Season?*

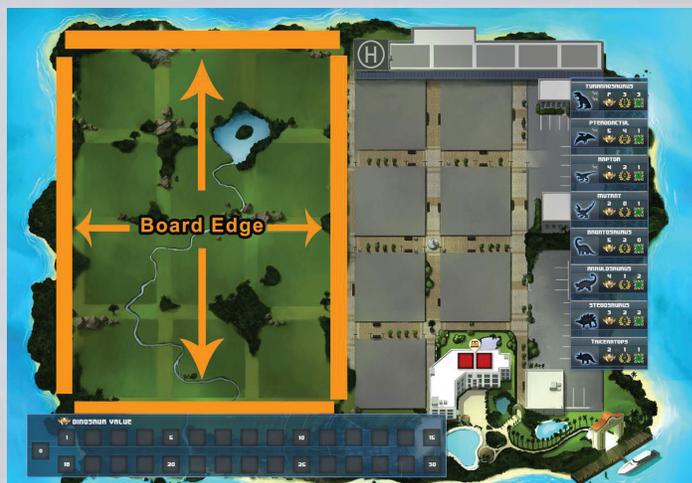
Answer: The game is played over seven seasons: the Pre-Season + six (normal) Seasons. The game ends at the end of Season 6, at which point players take part in End Game Scoring.

The Pre-Season is unique in that each player starts with a set number of resources, the Mainland Board is given its initial setup state, and players are not allowed to take or assign visitors to their Personal Island Boards.

Dinosaur Rampages

Question: *When a dinosaur rampages, how do you determine which fence is destroyed?*

Answer: A dinosaur will always destroy a fence that has the most direct route to freedom (Open Space). This means that the dinosaur will always attack a fence that is part of a board edge when possible. Note: once a dinosaur is unpenned it can attack any facility in the commercial sector of the player board.



Question: *My dinosaur is unpenned and I rolled a skull during a rampage check. I have two hotels and no other facilities, how does this work?*

Answer: When a Rampage Fatality (Skull) result is rolled for an unpenned dinosaur, you must always assign a kill to a visitor first. After that, you must damage a facility of your choice. The targeted facility can either be the same one the visitor came from, or an entirely different facility (if available). If a hotel is chosen, any visitors inside are immediately killed.

Question: *I need a clarification about Raptor ability. The rule book says "During a Rampage Check, a [Slash] results in a fatality in addition to normal damage".*

Answer: A raptor will first kill a visitor and then damage a park structure. Note: Even though the raptor kills a visitor, the result is still considered a [Slash], which means the entire result can be ignored by a Watch Tower.

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DNA Market

Question: Does the DNA market refresh each round?

Answer: No, the DNA market is player driven. Once depleted it will remain empty unless a player sells DNA, a 'Black Market' Manipulation card is used, or if a Breaking News card replenishes it.

Facilities

Question: Can I put dinosaurs other than a Pterodactyl into a biodome?

Answer: Yes, you may put up to two compatible dinosaurs into a biodome. Compatible here means either two dinosaurs of the same species or an Ankylosaurus and one other dinosaur. The only dinosaur that cannot be placed safely within a biodome is a Brontosaurus, as they require an Open Space.

Question: Can I put T-Rex (or two) in a biodome?

Answer: Yes, a biodome counts as a fenced pen of any size.

Question: Do I need to place fences around a biodome?

Answer: No, a biodome counts as a fenced pen.

Strange Blue Token

Question: What is this blue token?

Answer: That is a Therizinosaurus. There was an extra space on the punchboard and we thought it was more fun than a blank. He doesn't do anything but likes to hang out with the other dinosaurs.



Manipulation Cards

Question: Fresh Meat: What does "a friendly dinosaur" mean?

Answer: A friendly dinosaur is simply a dinosaur in the active player's park. Fresh Meat can be played on any dinosaur in the active players park, including a Corrupted T-Rex.

Question: Whistle Blower: Can the player gain 4 VPs without collecting one DNA card from Boneyard?

Answer: Yes, "may" is always optional.

Question: Rapid Gestation: What does, "equal to the DNA card requirement" mean on this card?

Answer: The DNA requirement of a dinosaur is the number of DNA cards required to make that dinosaur. This number is listed in the top right of a DNA card. For example, destroying a Stegosaurus would give a player three mutants whereas destroying a Brontosaurus would give a player four mutants.

